43 (6) ARC 6.3

2017

THEORY OF ARCHITECTURE - II

Paper: ARC 6.3

Full Marks: 100

Time: Three hours

The figures in the margin indicate full marks for the questions.

Answer all questions.

- 1. Explain the theories and principles of Etienne Louis Boullee. Draw a sketch of the Centotaph.
- 2. Explain the *four* elements of Architecture as described by Gottfreid Semper. 7

Or

Explain the true and false elements of Architecture with sketches as described by Marc Antoine Laugier. 3. Describe the principles of Viollet-Le-Duc. What were the factors hampering progress? What were his radical counter positions? What according to him were factors responsible for progress?

Or

Explain the theories of Claude Nicholas Ledoux with reference to the Salt Town of Chaux.

4. Describe the contributions of Christopher Alexander.

JENCICS.

- 5. Charles Jencics tried to interpret architecture like a language. Describe his ideas. What is codex?
- 6. Explain Positive and Normative theory. Draw their models.
- 7. Draw a model of behavior contingent design process.
- 8. What are the *four* basic processes generally recognized as the basis for Creative Work in Design? What are the two thought process?

What are the cognitive abilities basic to successful design?

- 9. What are the assets and liabilities of Group Design?
- 10. Why buildings are known? Explain. 10
- 11. What are ducks and decorated sheds?
- 12. Describe Maslow's Hierarchy of needs.
- 13. Draw a dynamic model of privacy. 7
- 14. Explain how tension and relaxation can be created.

Or

Mention the significant designs of Eero-Saarinen.

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